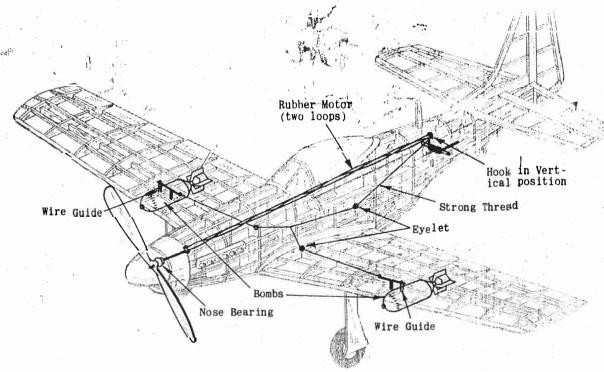


FINAL ASSEMBLY

On R/C models wing is removable as described in R/C Note. For other models cement wing securely in fuselage between bulkheads F3 and F8, lining up ribs W1's under side keels L7's. Press wing tightly against L7's to insure proper incidence, otherwise model may not fly! Hold in place, with pins until dry. It is necessary to have access to rear hook to replace rubber motor. Cut out stringer immediately above side keel L6 on right side, between F9 and F10. Fit a piece of 1/16 balsa into space. Cement cloth tape to top (half over door and half over fuselage) to act as hinge. Cement a strip of 1/16 sq balsa to top of side keel L6 to act as stop to keep the door flush with surface. Hold bottom with Scotch Tape. Cement stabilizer horizontally against F11 at rear of fuselage. Cement rudder to top of stabilizer and against rear of fuselage, in line with center keel L2. Using patterns provided, cut out wing fairings from stiff paper. Cement between wing and fuselage as shown in 3-Views, side point at trailing edge. Small pieces fit below large fairings dege. ring and against trailing edge. Hold in place with pins until dry. Assemble and trim all plas tic parts, see detail note. Cement cowl to F1. Use cement sparingly or it may deform the plastic. Cement LG's to outside of wire landing gear struts in position shown on side view. Cement tail wheel doors TF to either side of tail wheel gear as

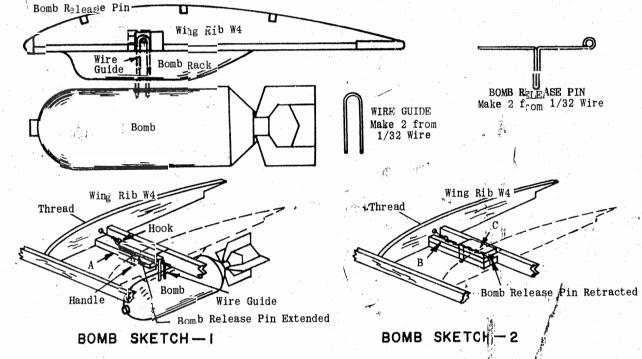
Round off and cement mast M into notch in L2. Add plastic parts as described in Plastic Part Note. Model is now painted. If it is to be painted scale colors, see 3 - View drawings or box top. For best flight performance, use a minimum of color dope. Apply decals by dipping in water and sliding off into position shown. Cut instrument panel from plan and cement to F5 in cockpit. Outlines of scale control surfaces can be drawn on with India Ink. Insert the bearings into wheels and place wheels on axles. Secure by bending up end of axles, or with drop of cement or solder. Insert straight end of propeller shaft thru rear of nose bearing. Slip on two washers provided and insert shaft thru back of propeller. Bend front of shaft to U shape as shown on side view. Tie ends of rubber together securely, using square knot. Wet with water first to prevent fraying. Double up to make 2 loops. Insert rubber thru trap door and engage on rear hook. Slip remainder of rubber into fuselage and shake down to-wards nose. Make hook on end of a piece of wire. Slip wire thru nose bearing hole in cowl and capture rubber on hook. Pull thru cowl and attach rubber on prop shaft. Nose bearing fits into cen-ter hole in cowl. Your North American P-51D Mustang is now complete. See Flight instructions before flying. GOOD LUCK AND HAPPY LANDINGS!!



BOMB RELEASE OPERATION

Automatic bomb dropping in flight operates on rubber powered models only. Installation is simple & ber powered models only. Installation is simple a action is positive, if directions are followed carefully. Install mechanism as described in Bomb Release Detail. To operate: Wind rubber motor. This will pull rear hook forward to a horizontal position, loc'sening thread. This new permits release pins to be slid outward towards tips through ribs W4's to Position shown in Sketch #1, while at

the same time engaging bombs thru its wire mount ing clips. Mechanism should now look exactly as drawn in Bomb sketch #1. Bombs are now loaded. Model is now released, and towards the end of flight when motor unwirds, rear hook pulls back into vertical rosition. This tightens the lines, pulling release pins back past W4's which releases and drops hombs, which also can be triggered by third line or escapement, GOOD HUNTING!!!



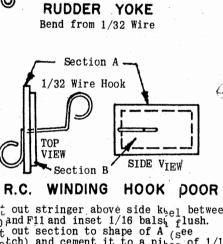
BOMB RELEASE INSTALLATION

NUT PLATES

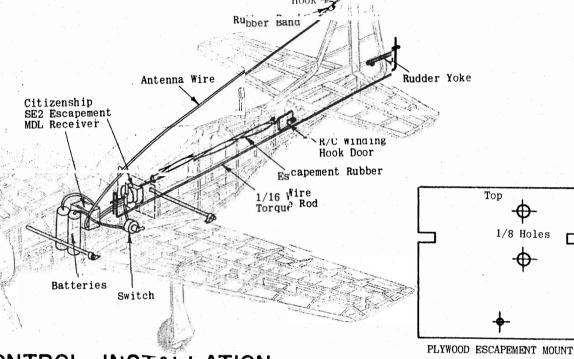
PLASTIC

Bend 2 bomb release pins and 2 bomb count clips using full size patterns. Make 1/8 holes in ribs W2 & W3 at punch mark. Make smaller hole in outer ribs W1 and cement eyelet in hole. Insert a length of thread thru hole in W3. Insert thru hole in W2 and eyelet in W1. Thread then goes over center rib W1, continues thru eyelet etc. on opposite side. Bomb release pins fit into slot in A, with handle extending down thru slot, hook towards fuselage. Thread going thru wing is tied to hook on each side so that thread is snug when handle against outer edge of slot in A, facing wing tips. Straight end of pin now extends past rib W4 as shown in Step 1. Tie knots tight & cement to hook. Make slide track for bomb release pin by cehenting B to top of A, flush with front. Cement C to top of B, flush

with front and against rib W4 as shown on full size wing plan. When dry, check that pins & thread move freely. Wing is now covered as described in Silkspan Tissue Note. Leave top center section between outer rips W1's uncovered so that thread can move. Make hole 1/16 above L3 in center of bulkhead F8 and cement eyelet in place. Insert thread tied to rear hook thru eyelet. Cut out L3 between F4 and F6 and cement wing in place as described in final assembly note. Thread from rear hook passes over F6 and is tied to center of thread in wing directly over center ribs Wi's. Thread going to release pins and rear hook must now be snug. Thread now holds release pins against side of slot in A towards fuselage; rear spring hook is in vertical position.



Cut out stringer above side keel between F10 and F11 and inset 1/16 balse flush. Cut out section to shape of A (see sketch) and cement it to a piece of 1/16 balsa cut to shape of section B, grain running crosswise, to form door. half of hook shown from 1/32 wire and push straight end thru door. Bend hook in other end and cement securely to door in position shown. Place loop of rubber between escapement and inner door hook.



RADIO CONTROL INSTALLATION

Test models used, and drawing shows, Citizen-Ship MDL Receiver, SE2 Escapement; Used with SPX Transmitter. This equipment and other material necessary is not provided in kit. Of radio models wing is removed. Pin, BUT DO NOT CEMENT, wing into position as described in Final Assembly. Cement a 3" length of 1/8 dowel across top of F3's and rear of F8 on top of 2nd stringer below to as shown December 18 length of 1/8 dowel across top of F3's and rear of F8 on top of 2nd stringer belov L6 as shown. D5wels protrude evenly from fuselage on both sides. R5mo ve center keel L3 between F3 and F6. Front half of entire fuselage should be covered with 1/32 or 1/16 sheet balsa. Balsa is also covered with silkspell of gescribed in note. Cut rudder apart at location shown by dotted lines, then assemble together with floth hinges. Bend wire yoke from 1/32 wire and install on rudder with 2/56 nut and bolt. Cut escapement base from 1/16 plywood and cement to front of the when dry, install escapement with 2/56 nuts and bolts. Insert an 18" length of 1/16 wire through

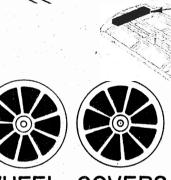
slot made in rear of L5 for torque rod. Bend U in front of rod according to R/C manufacturer's instructions and shown above, then pull back and engage in escapement as shown. Bend rear as shown. Cut off excess wire, then engage in yoke. Raising and lowering yoke will increase or decrease the amount of rudder movement. Batteries are stored vertically in section between F3 and F4. Receiver is located between F3 and F4 above batteries. Wire radio equipment in accordance with manufacturer's instructions. After unit is wired, line compartment with foam rubber and insert receiver followed by batteries which are also surrounded in foam rubber. Insert into compartment, being careful not to break any wire connections. Bend small hook for antenna and cement to front of rudder. Bring antenna out of cockpit and fasten to hook with rubber band. When model has been completely finished, it must balance as shown on side view. If necessary, add weight but DO NOT

ATTEMPT TO FLY UNTIL BALANCE HAS BEEN ACHIEVED. Check wings and tail for warps, if any have developed, remove with steam method as described in Covering Instructions. Wait for calm weather for test flights. Field test R/C equipment before flying, as described in manufacturer's instructions. Start engine and THROTTLE DOWN TO LOW SPEED, then launch model with nose pointed slightly down at a point 50 or 60 feet in front of you and release at approximate flying speed. Model should fly in a straight line and either maintain or slightly lose altitude. If model turns to either sade, rudder or engine may be off set to opposite side to achieve a straight flight, which is how it should glide and fly. If model glides well but stalls under power, point front of engine down (down thrust) by placing wedge behind top of tank. crease engine RPM as adjustments are made, checking R/C controls before each flight. GOOD LUCK

HINGE DETAIL

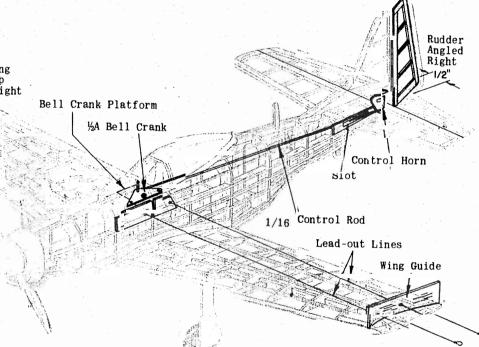
Use cloth tape for hinges. Cement only on top and bottom, alternating hinges as shown above. Keep cement out of hinged area between sections.

CONTROL ASSEMBLY Drill 1/8 hole thru plywood platform. Insert bolt thru bell crank and run nut up bolt till bell crank has just enough room to swing freely, closed face of nut down. Insert thru plat-form and install bottom nut closed face up. Tighten nut towards each other leaving bell crank to pivot freely. Secure nuts with solder or



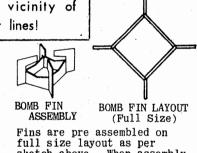
Cut wheel covers from plan and cement one to each wheel. The use of Contact Cement is recommended, although model cement will do. When installing wheels as described in Final Assembly wheel

covers should face wing tips as shown



CAUTION:

Do not fly control line models in the vicinity of electric power lines!

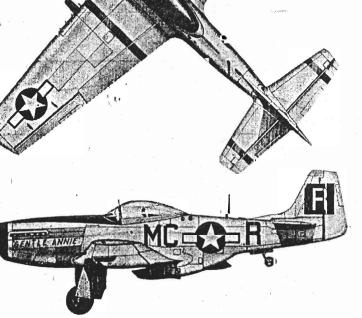


sketch above. When assembly is thoroughly dry, cement to end of bomb. Make two, one for each bomb.

CONTROL LINE INSTALLATION

Install controls after Fuselage Step 4 has been completed. Fill in area between F3 and F5, from side keel L6 to stringer above it, with scrap 1/16 sheet balsa, flush with outside of frame also area from F11 to rear, between L6 and stringer above, in same manner. Cut 1/8 slot in rear for control rod as shown. Cut two 18" lengths of lead-out lines (not provided in kit) and fasten them to bell crank. Mount bell crank on plywood platform as shown in Detail Sketch. Lead-out lines come thru fuselage at holes drilled for them as shown. Cover fuselage with tissue as de scribed in detail note. Cut stabilizer thru wide main spars, as indicated by dotted lines on full size drawings. Round edges and install control horn at location shown on drawing, then join together with cloth hinges shown. Cement stabilizer to fuselage as described in Final Assembly Note. Tape elevators in neutral position (in line with stabilizer, neither up or down). Bend 1/4" of one end of 1/16 wire for control rod at right angle. Loosen bell crank and insert rod from bottom with spur vertical, then secure bell crank. Control rod should be in line with elevator horn, if not, bend accordingly so that

rod slips thru slot freely. Make a right angle bend at rear end of rod at precisely the location of hole in elevator horn, with bell crank in neutral position as shown. Clip off excess and insert into horn. Solder washer on end to prevent rod from coming off. Controls are now in neutral position and must work freely and easily. Cut rudder apart on dotted lines, cement fin in place. Cement rudder to fin and rear of fuselage, angled 1/2" to outside of circle flown as shown. Assemble wing to fuselage as described in Final Assembly Detail. wing guide from 3/32 balsa scrap, drilling holes indicated. Cement securely to wing over rib W8 as shown. Reinforce fuselage and wing guide holes with washers or eyelets. Thread lines thru holes in wing guide and tie loops in end of lines at least 2" past wing tip. Lines must be of equal length when elevator is in neutral position. Control system must operate freely and easily. CAUTION: Model must balance (or slightly nose down) at point where front control line comes out of the fuselage. If necessary, add weight. Use regular 1/2A control lines when flying your North American P-51D Mustang. GOOD LUCK AND GOOD FLYING!



P-5ID MUSTANG SPECIFICATIONS AND COLOR SCHEME

- 37 Ft. 0 In. - 32 Ft. 3 In. Length - 13 Ft. 8 In. Height Top Speed - 437 M.P.H. Service Ceiling - 40,000 Ft. - 1,230 Miles - Packard V-1650-7

1450 Horse Power Six .50 Machine Armament Guns in Wings, Ten 5" Rockets or Two

see box lid. Entire airplane silver, with olive drab antiglare panel. Spinner and C. - Red 2 Vol. Red & Yellow. Kit contains decals of authentic markings shown on box top of the type used in all theaters of oper ation in World War II.

For best results, follow instructions carefully. CANOPY: Trim edges, then fit in place on fuselage. Paint raised portions (frame) of canopy same color as fuselage; after reading paint instructions at end of this note. NUT PLATES: Cut from sheet on trim lines and install as described in Engine Installation. EXHAUST STACKS: Cut from sheet on trim lines and install in pos-ition shown on side view. SPINNER: Cut from sheet, leaving 1/16" excess material for trim. Sand and trim off g_{7} cess material carefully. Cut out for prop at scribe lines, then cement over propeller, after propeller is installed. BOMBS: Cut out of sheet, leaving about 1/16" excess material. Carefully trim out slots on excess material (about 1/8" wide) on top, bottom and ends; right to the edge of homb itself as shown. This permits accurate assembly of halves. Centent

 \Box

COWL

halves together, lining up carefully at slots. Plastic or model airplane cement is used in assembling and attaching plastic parts in place. Use sparingly however, since excessive use of cement may distort the plastic. After assembly, allow to dry THOROUGHLY, trim and sand off smooth. Cut out the bomb fins and bomb fin supports, scribed on plastic sheet. Assemble as shown on sketch and full size bomb fin assembly drawing, then cement assembly to rear of bombs as shown. Make two pin holes and cement "U" shaped wire guide in place as shown and described in Step 2 Sketch of Bomb Release Detail. PILOT: Cut halves from plastic sheet, leaving about 1/8" material. Make 1/8 slots on all four sides in same manner as bombs, then cement halves carefully together. When dry, trim and sand smooth. Cement in cockpit, see side view. AIR SCOOP: Cut

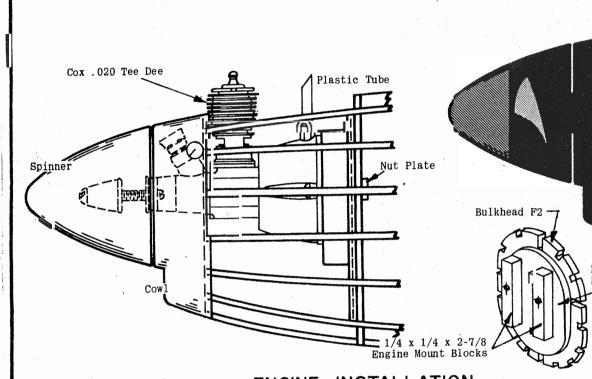
Rubber or Free

BOMB RACKS

PARTS

DETAIL

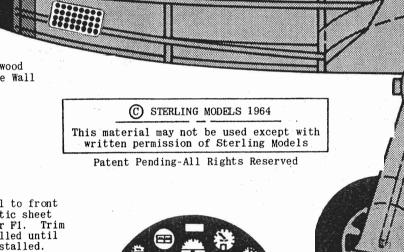
from sheet along trim line and cement to front of F7 as shown on side view. BOMB RACKS: Cut from sheet along trim line. Cut out notch scribed on bottom surface. Cement to bottom of wing on gussetts around rib W4, notch directly under notch in W4. PAINTING: Use regular plastic model paint or enamel. Model airplane dope can be used only if applied in LIGHT SPRAY COATS, allowing paint to dry thoroughly between coats. Excessive use of dope may deform plastic. Parts may be used red, or if painting a lighter color than red, apply a light coat of silver, followed by a light coat of white; before painting final color. Darker colors are applied directly to red plastic. When cementing parts in place on model, use light coats of cement, applied sparingly. If necessary, use more than one coat, but DO NOT APPLY A THICK COAT AT ANY



ENGINE INSTALLATION

Engine is used if model is being built for control line, free flight or radio. Engine and installation material not provided in kit. Drawing shows installation of Cox .020 Tee Dee Engine, however, any other similar engine may be used. Front of model should be covered with 1/32 or 1/16 sheet balsa back to F8. Top is cut out for engine clear-ance. Cut 1/4 x 1/4 x 2-7/8 hardwood in half, for engine mounts. Cement them securely to plywood fire wall in position shown over punch marks. When dry, drill 1/8 holes at punch marks thru blocks and fire wall. Mount engine to fire wall with #2 nuts and bolts, tightening nuts securely. Cut plastic nut plates from molded sheet and securely cement to back of fire wall oer nuts, drilling hole through so that bolts can protrude. Use cement generously. Nut plate keeps nuts from turning so that engine can be removed by just uncrewing bolts. When dry,

remove engine. Securely cement fire wall to front of F2. Cut molded engine cowl from plastic sheet as described in detail note and fit over F1. Trim cowl to clear engine. Cowl is not installed until after model is painted, and engine is installed. Cowl is then cemented or held in place with small wood screws. If it becomes necessary to remove engine for any reason, break cement joint of cowl. Engine is then re-installed and cowl re-cemented or screwed back in position. Add a 3/4" length of 1/16 I.D. plastic tubing to fuel tank fill and overflow tubes. Cut top of tubing at angle facing forward for easy admission of air stream. Make needle valve extension by forcing a length of 1/8 I.D. plastic tubing over nead of leedle valve. Force a length of 1/8 Gwel into end of tubing. Dowel should protrude at least 1/2" past cowl

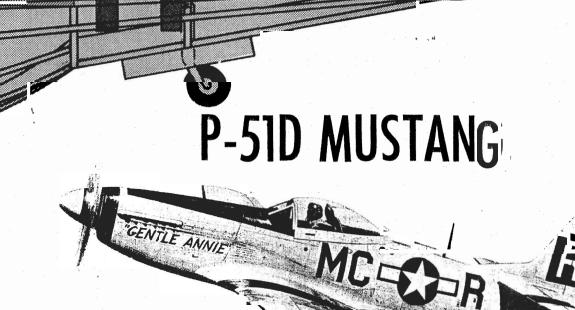


INSTRUMENT PANEL Cut from Plans and Cement to F5

FLIGHT INSTRUCTIONS

When model has been completed, it must balance at point shown on side view.. DO NOT ATTEMPT TO FLY MODEL UNTIL PROPER BALANCE HAS BEEN ACHIEVED, add weight if necessary. Model is now ready. Pick a calm day for test flying. For rubber powered models, wind propeller clockwise approxinately 100 turns and launch into any prevailing wind slightly nose down at a point on the ground approximately 50 feet ahead of you. If model noses up and then falls off and stalls, (AFTER MODEL WAS BALANCED) then bend elevators down slightly using hot breath in same manner as steam. If model dives, bend elevators up. model veers to much to one side, bend rudder to opposite side. Take offs require more power and therefore more turns in a rubbe motor; For longer flights and competition, it is recommended that

the loops of rubber be lubricated with model lubricant (available at most hobby shops) or Castor Apply sparingly AND KEEP OFF KNOT OR IT WILL COME UNDONE! Use winder which you can make by tightening hook into hand drill. To store winds in motor, stretch rubber out three to five times original length, then proceed to wind, moving slowly back to model. Feeling rubber from time to time to be certain it does not get so taut that it iks.iks. Upon reaching the nose, motor should be completely wound. When replacing rubber motor, purchase contest grade T56 brown rubber at your favorite hobby shop. Engine powered free flight models are tested and flown in same basic manner as above and is described in Flight Instructions at end of Radio Control Installation Note. GOOD LUGK AND GOOD FLYING!!!





Tough, fast and highly maneuverable, the Mustang was one of the greatest allied fighter-bombers of World War II, DROPS TWO BOMBS—simul ously, in flight.

KIT A13 WING SPAN 24"

