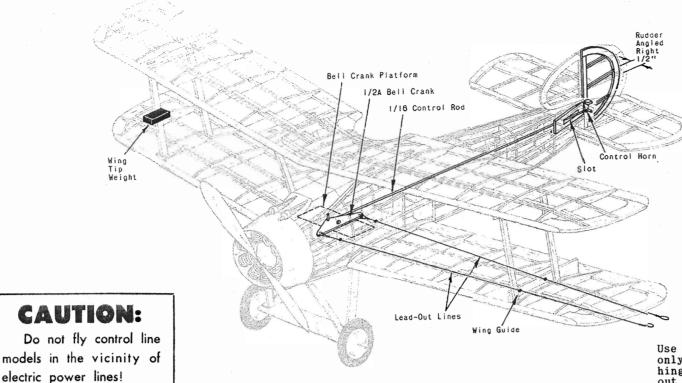


strut 59's & cement to spreader bar & wire strut as shown. Do likewise with 60's cementing bottom to spreader bar; opposite end is inserted & rides freely thru notches in 57 for shock absorbing travel. On engine-powered models make landing gear struts from hardwood, els make landing gear struts from hardwood, not provided. Wing struts should now be dry and parts 50 & 51 are now removed and an additional coater cement applied. If model is being built for control line, see detail note, Model is now painted. If it is to be painted scale colors, see three-view drawing or box top. For best flight performance, use a minimum of color done. Apply decals by disping imum of color dope. Apply decals by dipping in water and sliding off into position shown. Cut instrument panel from plan and cement to rear of 6 in cockpit. Cement windshield to fuselage in front of cockpit; cement pilot in cockpit. All installations are shown in sketch and on side view. Outlines of scale control surfaces can be drawn on with India Ink. Slip rubber tires on wheel hubs. Place wheels on axles. Secure by bending up end of axle or with drop of cement or solder. Insert straight end of propeller shaft thru rear of nose bearing. Slip on two washers provided, and insert shaft thru back of free-wheeling propeller. Bend about 1/4" of shaft at right angle as shown on side view. Rubber motor is now installed. It is engaged on 1/8 dowel by dropping into fuselage from nose, far enough so that dowel can be inserted thru loop and into opposite 14. Tie thread or make hook on piece of wire to lower loop of rubber into fuselage. When engaged on dowel, pull rubber thru cowl and engage on propeller shaft hook, nose bearing fits into center hole in cowl. Your Sopwith Camel is now complete. See Flight Instructions before flying model. GOOD LUCK &



CONTROL LINE INSTALLATION

Materials required are not provided in kit. #62 Bell crank platform is securely cement-

ed across 12's against rear of 6. Fill in area between 5 & 7, from side keel 12 to stringer above it, with scrap 1/16 sheet Balsa flush with outside of frame. Fill in area

from 11 to rear between 12 & stringer above it in same manner. Cut 1/8 slot in rear for control rod as shown. Cut two 18" lengths of lead-out lines & fasten them to bell crank. Push rod is 1/16 wire at least 14" long. Make a right angle bend at one end. Place in fuse-local insert in ball crank a reput accomply.

lage, insert in bell crank, & mount assembly

to plywood platform as described in instructions that come with bell crank. Cut stabil-

izer in half thru wide main spar as indicated

by dotted lines. Round edges and install control horn at location shown on drawing, then

join together with cloth hinges shown. Cement stabilizer horizontally into slot in 2 against 11. Tape elevators in neutral position (in

line with stabilizer, neither up or down).

Make right angle bend at rear end of control rod at precisely the location of hole in el-

evator horn, with bell crank in neutral posi-

tion as shown. Trim off excess and insert in-to horn. Solder washer on end to prevent rod from coming off. Controls are now in neutral position and must work freely and easily. Cut rudder from fin on dotted lines shown on full

size drawing. Cement rudder back on fin with rear of rudder turned at angle 1/2" towards outside of circle flown, as shown. Clear for

elevator movement and cement vertically to top of 2 and against rear of fuselage. Assemble wings to fuselage as described in Final Assembly Detail. #50 is wing guide. Drill holes indicated, then cement securely to bottom wing against struts as shown. Peinforce boles for

against struts as shown. Reinforce holes for lines in fuselage and wing guide with washers or eyelets. Thread lines thru holes in wing guide & tie loops in end of lines at least 3" past wing tip. Lines must be of equal length when elevator is in neutral position. Control system must operate freely and easily CAUTION.

system must operate freely and easily. CAUTION:
Model must balance (or slightly nose down) at
point shown on side view. If necessary, add
weight. Use regular 1/2A control lines and
handle when flying your British Sopwith Camel.

57

12

GOOD LUCK!!! GOOD FLYING!!!

HINGE DETAIL Use cloth tape for hinges. Cement only on top and bottom, alternating hinges as shown above. Keep cement out of hinged area between sections.



DIE CUT PART NOTE

used as rib patterns. This enables you to cluplicate any part for any reason. Die cut parts in sheet (as in kit) are available from

factory as replacements.

Die cut parts used in construction are given full size on wing and tail plan or layouts on left and below. Rib cross sections can be

Test models used, and drawing shows Citizen-Ship MDL Receiver, SE2 Escapement, used with SPX Transmitter. This equipment and other material necessary is not provided in kit.
Radio is installed after lower wing is cemented in place, as described in Final Assembly. Access to R/C equipment is thru removeable belly block fitted to bottom wing. Cut out the 1/16 sq. spar across center section. Fit soft Balsa belly block between 6 & 8, and shape to fit fuselage as shown in sketch. Bend hooks from pins and cement on either side as shown. Rubber band across hooks keeps block in place. Cut rudder apart at location shown by dotted lines, and assemble with cloth hinges. Bend wire yoke from 1/32 wire, install on rudder with 2/56 nut both. Cut escapement base from 1/16 plywood and mount escapement, then cement to front of bulkhead 7 as shown. Cut a 3/32 slot in rear of fuselage for torque rod. Using a length of 1/16 wire, at least 18" long, insert thru hole, then bend U in front of wire according to R/C manufacturer's instructions & as shown above. Pull back & engage U in escapement. Bend rear at right angle as shown, to engage in yoke. Cut off wire 3/4" above yoke. Raising and lowering yoke will increase or decrease the amount of rudder movement. Wire all radio equipment together in accordance with R/C manufacturer's instructions. Batteries are stored between 5 & 6. After

they have been soldered, line compartment with foam rubber and place in fuselage. Bend small wire hook for antenna attachment and cement to front of rudder. Wrap receiver in foam rubber and place in fuselage behind bulkhead #6. Bring antenna out of cockpit & fasten to hook with rubber bank as shown. When model has been completely finished, it must balance as shown on side view. If necessary, add weight, but DO NOT ATTEMPT TO FLY UNTIL BALANCE HAS BEEN ACHIEVED. Check wings and tail for warps. If any have developed, remove with steam method as described in Covering Instructions, Wait for calm weather for test flights. Field test R/C equipment before flying, as described in manufacturer's instructions. Start engine and THROTTLE DOWN TO LOW SPEED, then launch model with nose pointed slightly down at a point 50 or 60 ft. in front of you, and release at approximate flying speed. Model should fly in straight line and either maintain or slightly lose altitude. If model turns to either side, rudder or engine may be offset to opposite side to achieve a straight flight, which is how it should glide & fly. If model glides well, but stalls under power, point front of engine down (down thrust) by placing Shim under top of fuel tank. Increase engine RPM as adjustments are made, checking R/C controls before each flight. GOOD LUCK & GOOD FLYING!!!!!

RUDDER YOKE Bend from 1/32 Wire Top 1/8 Holes - → 1/16 Hole PLYWOOD ESCAPEMENT MOUNT

37

1/16 x 3/8 x 3/4

1/16 x 1/2 x 7/8

R.C. WINDING HOOK DOOR

Inset 1/16 sheet in area between 10 & 11, from side keel to 2nd stringer above it, (cut out first stringer). When dry, cut out a rectangular hole 3/8 x 3/4. Cement piece (cut out) to

1/16 x 1/2 x 7/8 (grain running cross-wise) as shown, to form door. Bend half of hook from

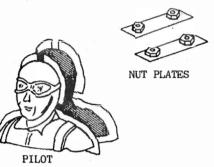
1/32 wire & push straight end in door -- then bend hook on other end as shown in top view. Cement hook securely to door in position shown.

on inside of door.

Place loop of rubber between escapement and hook

1/32 Wire Hook





PLASTIC PARTS DETAIL

For best results, follow instructions carefully. COWL: Cut from sheet leaving about 1/16 of material for trim. Excess material may be trimmed with knife or razor blade and then sanded with fine sandpaper. Engine cowl is placed on bulkhead 5 for support while sanding. MACHINE GUN-COWL: Cut from sheet Trim to fit and cement to top of fuselage from 5 to 6. PILOT: Leave about 1/8 excess material when cutting halves from sheet. Carefully trim out slots about 1/8" wide on top bottom & ends, right to the edge of the pilot as shown. This will permit accurate assembly. Cement halves together, lining up

Assemble & trim all plastic parts, see detail

shown. Cement stabilizer to top rear of fuselage against bulkhead 11. Cement rudder, vertically, to rear & top of fuselage. Complete rear top corners of fuselage by cementing 53's

in place as shown. Cement lower wing in place on bottom of fuselage as shown so that center

Hold with pins and check that both tips are same height from flat surface. Allow lower wing to dry thoroughly before proceeding.

Trim out notches in all strut gussets in both

wings. Make strut assemblies as described in detail note. Securely cement bottom of wing struts (not 50's) into notches in lower wing.

CAUTION: Push down firmly until 50's rest on wing for proper incidence, otherwise model will not fly. When struts are dry, put top

wing into position on struts, pressing down firmly until wing is seated on 51's. CAUTION: Wing must rest on 51's for proper incidence, otherwise model will not fly. Cement top of struts only. Center struts 52's are cemented on each side. Top fits into notch in 42's & 43's. bottom rests on stringer below gussets.

43's; bottom rests on stringer below gussets 16 & 17. Complete bottom of fuselage by ce-

menting 56's to corners on both sides, from

bulkhead 18 to rear of lower wing. Cement 55 to center keel #4 (at bulkhead 6) back to rear of wing. Cement 57's on both sides of fuselage

against rear of 6 & inside of 56, flush with bottom. When dry, this section is covered with silkspan tissue, trimming out notch in

57's. Make double layer spreader bar by cementing two 58's together, first cutting a slot for landing gear wire at crease mark (in

top 58 only), as shown. When dry, round off as shown on side view & cement securely in

place, inserting wire into notches. Round off

ribs are directly under #4 fuselage center keel.

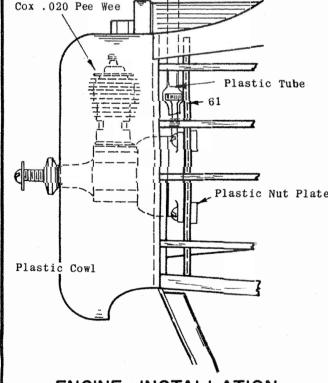
note. Cement plastic cowl in place to #5 bulkhead, followed by machine gun-cowl, as

carefully at slots. Use cement sparingly, however, since excessive use may distort the plastic. After assembly, allow to dry thoroughly, then trim and sand off smooth. NUT PLATES: Cut from shest right along trim line and install as described in Engine Installaor enameI can be used. Model airplane dope can be used only if applied in LIGHT spray coats. Excessive use of dope may deform plastic. When cementing parts in place on model, use light coats of cement applied sparingly. If necessary, use more than one coat, but to NOT APPLY A THICK COAT AT ANY TIME!

BALANCE POINT Rubber, R/C Free Flight

SOPWITH CAMEL SPECIFICATIONS AND COLOR SCHEME-Chord of Wing - 4 Ft. 6 In. Length - 18 Ft. 9 In. Height Weight Empty - 929 Lbs. Weight Loaded - 1453 Lbs. Top Speed Ceiling - 115 M.P.H. Ceiling - 19,000 Ft.
Fuel Capacity - 37 Gal. Climb - 950 Ft. P.M See box lid for authentic color scheme, decals for which are provided in kit.

Color scheme varied to some extent, to preference of individual Squadron or pilot. Generally speaking: Fuselage, fin, struts, upper surfaces of wings & horizontal stab-ilizer, wheel discs & engine cowlings were solid khaki. (some Camels had polished or burnished engine cowls); all lower surfaces of wings & horizontal stabilizer were buff; all Squadron & special service markings, letterings were white; training & home defense versions were all silver. It is recommended that a minimum of color

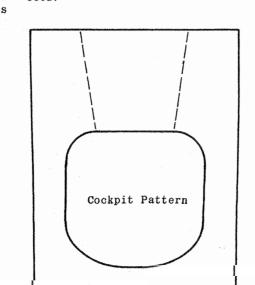


ENGINE INSTALLATION

Engine is used if model is being built for control line, free-flight or radio. Engine & installation material not provided in kit. Drawing shows installation of Cox .020 Pee Wee Engine; however, any other similar engine may be used. Entire fuselage, or front back to #6 should be covered with 1/32 or 1/16 sheet Balsa. Top is cut out for engine clearance. Engine is installed on die cut 1/16 firewall provided in kit. Carefully drill 1/8 holes at punch marks. Mount engine to firewall with #2 nuts & bolts, tightening nuts securely. Cut plastic nut plates from molded sheet & coursely. sheet & securely cement to back of firewall over nuts, drilling hole so that bolts can protrude. Use cement generously. Nut plate keeps nuts from turning, so that engine can be removed by just unscrewing bolts. When dry, remove engine. Securely cement firewall in position shown. Cut molded machine gun and engine cowls from plastic sheet as described in Detail Note. Cement engine cowl to front of fuselage on 5; cement machine gun cowl to top of fuselage from 5 to 6. Trim engine cowl and 5 to clear engine. Drill three holes in machine gun-cowl, in position indicated by dotted line on firewall drawing, for needle valve extension & plastic fuel tubing. Remove cowl then add a 1-1/4 length of 1/16 I.D. plastic tubing to each tube adjoining needle valve. Cut top of tubing at angle facing forward for easy admission of air stream.

Make needle valve extension by cutting 3/4"
length of 1/8 I.D. tubing and forcing over
head of needle valve. Cut a 1" length of 1/8
dowel & insert into tubing. This should be
tight fit. Needle valve can now be adjusted without removing cowling. Cowl is cemented or held in place with small wood screws. If it becomes necessary to remove engine for any reason, break cement joint of cowl. Engine is then reinstalled and cowl recemented or screwed back in position.

SILKSPAN TISSUE COVERING The finest grade wet strength silkspan tissue provided in this kit permits covering of compound curves without wrinkling when moistened with water before applying to frame. ened with water before applying to frame. Tissue shrinks when dry, to a tight smooth surface. Follow directions for a smoothly covered, warp-free flying model. Use clear dope to attach tissue as follows: Apply a light coat to the outside edges of area to be covered, and allow it to dry. Cut tissue to shape needed, plus 1/4" over size. Place tissue on flat surface and dampen with moistened cloth. flat surface and dampen with moistened cloth. Apply a second coat of clear dope on frame, then place moistened tissue on frame. Pull tissue gently with fingers, working out all wrinkles. WHEN COVERING WINGS AND TAIL SUR-FACES, PIN FRAMEWORK TO FLAT SURFACE TO PRE-VENT WARPS AS TISSUE DRIES. Cut out any wrinkled areas (bound by nearest framework) and re-cover. Apply 2 or 3 coats of clear dope, cut 50/50 with thinner, to wings and tail surfaces before assembling, pinning on flat surface to prevent warps. COVER BOTTOM WING FIRST COVER on tire bettern in one piece. WING FIRST: Cover entire bottom in one piece. Cover top in two pieces from dihedral joint to tip ribs 39. Cover tips with separate On control line models, add 1/2 oz weight to lower wing tip on outside of circle flown (see C/L detail). COVER TOP WING NEXT: Top wing is covered in same manner as bottom wing. COVER STABILIZER AND RUDDER NEXT: Cover both sides of each in one piece. COV-ER FUSELAGE NEXT: Cover sides front to rear, from corner stringers (top to bottom). Cover top rear in one piece, from rear of cockpit back. After structure under bottom wing is completed, as described in Final Assembly, cover bottom from 5 to rear in one piece. Remove tissue from cutout in 57's, thus allowing rear landing gear struts to move in for shock absorbing action. Cut cockpit cover from stiff paper, using pattern provided, and sement in place. Apply 4 coats of thinned dope to tissue covering on fuselage. Check wings & tail surfaces for warps before assem-Warps can be removed by holding over steam from boiling kettle, and twisting gently in opposite direction. Check again when cool.



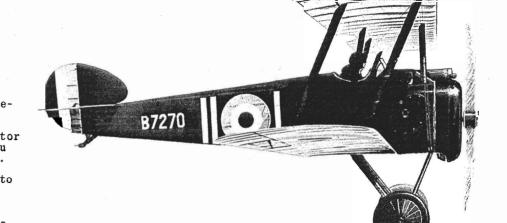
WINDSHIELD PATTERN Cut From Celluloid Provided

INSTRUMENT PANEL Cut from plans and cement to 6

When model has been completed, it must balance at point shown on side view. DO NOT ATTEMPT TO FLY MODEL UNTIL BALANCE HAS BEEN ACHIEVED, TO FLY MODEL UNTIL BALANCE HAS BEEN ACHIEVED, add weight if necessary. Check wing & tail. If warps have developed, remove using steam method described in Silkspan Step. Model is now ready. Pick a calm day for test flying. On rubber powered models, wind propeller clockwise approximately 100 turns and launch into any prevailing wind, slightly nose down at a noint on the ground approximately 50 ft at a point on the ground approximately 50 ft. ahead of you. If model noses up & then falls off & stalls (AFTER MODEL WAS BALANCED), then bend elevators down slightly, using hot breath in same manner as steam. If model dives, bend elevators up. If model veers too much to one side, bend rudder to opposite side. Take-off's require more power and therefore more turns

in rubber motor. For longer flights & competition, it is recommanded that the loop of rubber be lubricated with model lubricant (available at most Hobby Shops) or with Castor Oil. Apply sparingly. Use winder which you can make by tightening hook into hand drill. To store winds in motor, stretch rubber out 3 to 5 times original length, then proceed to wind, moving slowly back to model Feeling rubber from time to time to be certain it does not get so taut that it breaks. Upon reaching the nose, motor should by completely wound. When replacing rubber motor, purchase contest grade T56 brown rubber at your favorite Hobby Shop Fraire powered free. favorite Hobby Shop. Engine powered free-flight models are tested & flown in same basic manner as above and is described in Flight Instructions at end of Radio Control Installation Note. GOOD LUCK AND GOOD FLYING!!!!!!

FLIGHT INSTRUCTIONS



KIT A26,

terling

MODELS

SOPWITH CAMEL

